

STEM PROGRAMMING ON-SITE FOR YOUR ORGANIZATION

CONTACT: Antonella Kauffman, VP of Programs programs@lmstemalliance.org

Program durations vary from 6 - 12 weeks Contact us for pricing and special requests



Fall 2020 Program Descriptions



Discovering STEM

Introduction to Science, Technology, Engineering & Math principals for young scientists in training, designed to tap into critical thinking skills with an emphasis on collaboration, innovation and creativity. **KEY TOPICS: Science, Technology, Engineering, Math, Art**



STEM Ever After

Storybooks come to life with hands-on art and science projects based on classic tales. **KEY TOPICS: Marine Biology, Chemistry, Aviation, Engineering, Math, Art**



Space Explo

Explore the struggles that NASA scientists, mathematicians and engineers faced in their attempts to explore space. Discover space missions of yesterday and the future of space exploration tomorrow. KEY TOPICS: Biology, Engineering, Physics, Math, Aerospace, Astronomy



LEGO[®] Build

For the avid builder or the child who needs ideas to get started, this class is fast paced and blends games with mini lessons to advance LEGO[®] logic and building skills in a fun, social group for young kids. **KEY TOPICS: Engineering, Design**



Digital Design Jr.

From stop motion animation to digital art and design projects, young artists will merge their natural creative spirit with the wonders of technology. **KEY TOPICS: Technology, Design, Art**



Virtual Early Robotics

Every kid's favorite robot - Dash - has gone virtual! Kids learn to code on this virtual platform that teaches basic commands, loops, events and sequences. **KEY TOPICS: Technology, Robotics, Coding**





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Origami

Converting 2D paper into 3D figures and structures, using this ancient Japanese craft, is associated with strong mathematical skills. All will discover new skills while creating beautiful artwork. KEY TOPICS: Geometry, Design, Art



Digital Design

Weekly digital design and animation projects bring out individual creativity while learning new tech skills across multiple software platforms. KEY TOPICS: Technology, Design, Art



STEM Superheroes

Learn about historic inventors and innovators who solved real world problems to become real-life STEM SUPERHEROES! KEY TOPICS: Science, Technology, Engineering, Math, Architecture, History



Website Design

Future entrepreneurs and aspiring designers alike will learn the tech skills needed to launch their ideas visually and learn how to structure their site with the user in mind. **KEY TOPICS: Technology, Graphic Design, Coding**